

the traveling salesman problem

towards a $4/3$ approximation for the metric case



once upon a time



The traveling salesman problem was first talked about in the 1800s by the Irish mathematician W. R. Hamilton and the British mathematician Thomas Kirkman

Given a collection of cities and the cost of travel between them, the TSP finds the shortest tour that visits each city exactly once and returns to the starting point



Applications

- Manufacture of microchips
- Scan Chain Optimization
- Visiting a layout of cities, payphones, customers
- Airport tours using Concorde
- Design of sonet rings at Telcordia
- Genome sequencing

Variants

- Metric TSP: $3/2$ approximation given by Christofides, 1976**
- Assymmetric TSP: $\log(n)/\log\log(n)$ by Goemans, Madry, Gharan Saberi, 2010
- 1,2 - TSP: $8/7$ approximation by Berman and Karpinski, 2006.
- Euclidean TSP - PTAS by S. Arora, 1998

Algorithms

$3/2 - \epsilon/389$ approximation algorithm for cubic 3-edge-connected graphs - Gamarnik, Lewenstein, Sviridenko (OR Letters 33, 2005).

2005

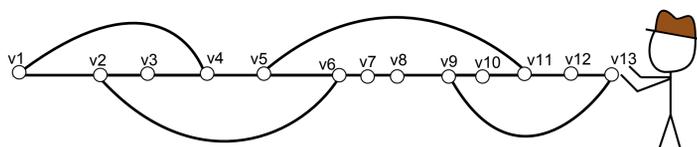
$(3/2 - \epsilon, \epsilon > 0)$ randomised approximation algorithm for graphic TSP - Gharan, Saberi, Singh (FOCS, 2011).

$4/3$ approximation for cubic graphs - Boyd, Sitters, Ster, Stougie (IPCO, 2011)

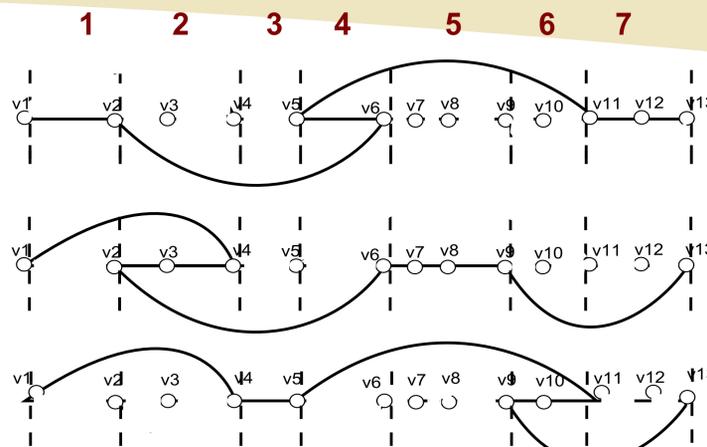
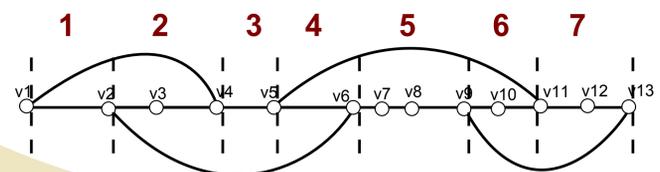
2011

path algorithm

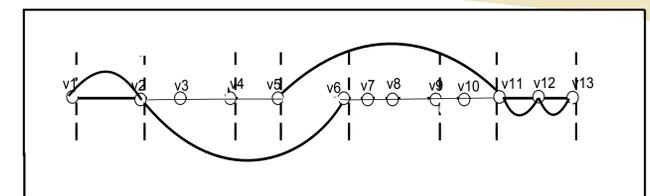
Given a Hamiltonian path in a 2-vertex connected graph on n vertices, find a walk that visits every vertex using at most $4n/3$ edges.



Using the *deepest* edges 2-vertex-connect the given Hamiltonian path.



Cost of a pattern = $2 \times$ number of deep-edges + vertices in selected intervals
 Total cost of the 3 patterns = number of vertices
 Select the one with least cost (first one here)

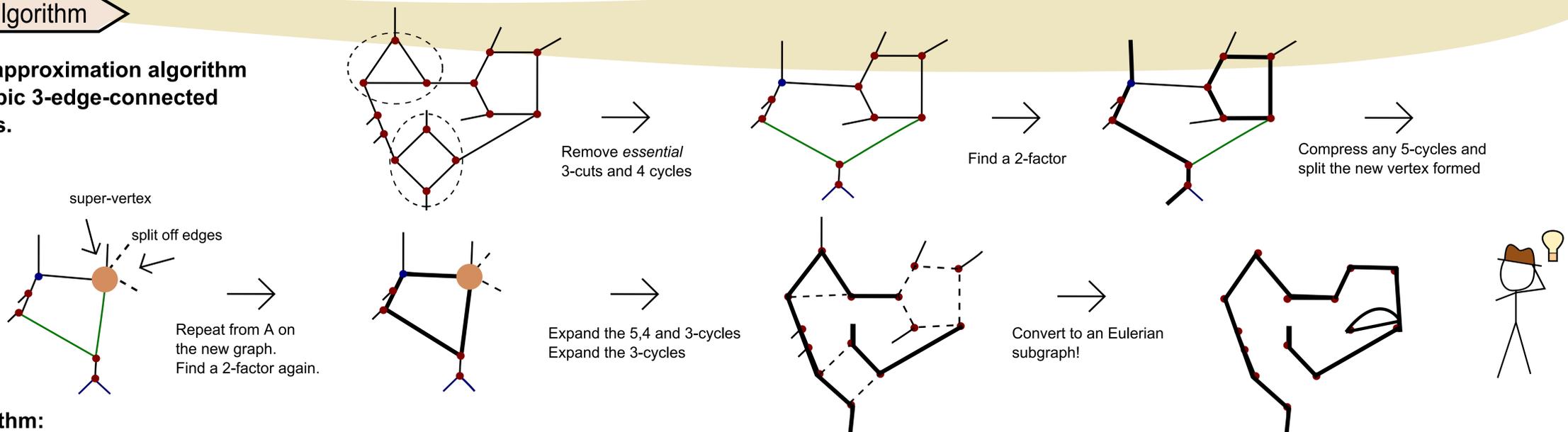


Use it to construct the final walk

cubic algorithm

A $4/3$ approximation algorithm for cubic 3-edge-connected graphs.

Divide the vertices into intervals



The algorithm:

1. Jackson, Yoshimoto (2009) : Given G is a 3-edge-connected graph on n vertices, G has a spanning even sub-graph in which each component has atleast $\min(n,5)$ vertices.
2. Using 1, one can find a 2-factor with no 3 and 4 cycles in cubic 3-edge-connected graphs. We shrink each 5-cycle in the 2-factor into super vertices, split off the 5-degree super-vertex to obtain a cubic 3-edge-connected graph. This is repeated till a 2-factor without 5 cycles (that do not contain a super-vertex) is found. We then show how to convert each component of this 2-factor into an even sub-graph of $2G$. To connect the different components, a spanning tree on the components can be calculated and its edges be doubled. The above illustration depicts some key ideas.